ELECTRICAL AND COMPUTER ENGINEERING

CORE CURRICULUM

The Core Curriculum is designed to foster critical thinking skills and introduce students to basic domains of thinking that transcend disciplines. The Core applies to all majors. Information on specific classes in the Core can be found at marshall.edu/gened.

CORE 1: CRITICAL THINKING					COF	RE 2:				
CODE	COURSE NAME		HRS	GRADE		CODE	COURSE NAME		HRS	GRADE
FYS 100	First Year Seminar	•	3			ENG 101	Beginning Composition	•	3	
MTH 229	Critical Thinking Course	• •	5		**	ENG 201	Advanced Composition	•	3	
	Critical Thinking Course	•	3			CMM 103	Fund Speech-Communication	•	3	
					₹	MTH 229	Calculus I	• •	5	
Additiona	l University Requirements					PHY 211	University Physics I	• •	4	
	Writing Intensive		3				Core II Humanities	•	3	
	Writing Intensive		3				Core II Social Science	•	3	
	Multicultural or International		3				Core II Fine Arts	•	3	
FF 420	Canstone		3							

MAJOR-SPECIFIC

All Electrical and Computer Engineering majors are required to take the following courses:

	CODE	COURSE NAME	•	HRS	GRADE	3	CODE	COURSE NAME		HRS	GRADE	
•	MTH 229	Calculus I	• •	5			EE 211	Intro to Comp. Engr. Conc & Desig	•	3		
	MTH 230	Calculus II	•	4			₹ EE 310	Electromagnetic Fields	•	3		
	MTH 231	Calculus III	•	4			EE 320	Signals & Systems	•	3		
•	MTH 335	Differential Equations	•	3			EE 330	Random Signals & Systems	•	3		
	MTH 220	Discrete Structures	•	3			EE 340	Computer Architec & Design	•	4		
	CHM 21	l Chemistry I	•	3			EE 350	Elec Properties of Materials	•	3		
	PHY 211	University Physics I	• •	4			EE 360	Control Systems	•	3		
	PHY 213	University Physics II	•	4			EE 370	Electric Machinery	•	3		
i	PHY 204	General Physics II Lab	•	1			EE 375	Communication Systems I	•	3		
	ENGR 10	3 First-Year Engineering Seminar	•	1			EE 380	Microprocessors	•	3		
	ENGR 10	4 Engineering Profession	•	1			EE 401	Communication Systems II	•	3		
	ENGR 20	1 Circuits I	•	4			EE 415	Intro to VHDL Design	•	3		
	ENGR 21	7 Engineering Career Prep	•	1			EE 425	Electric Power Systems	•	3		
	ENGR 22	2 Engr. Cost Analysis & Economy	•	3			EE 440	Digital Control	•	3		
	ENGR 33	5 Advance Engr. Analysis	•	3			EE 410 or	Electrical Engineering Design or	•	3		
!	CS 110	Computer Science I	•	3			EE 412	Computer Engineering Design				
	EE 202	Circuits II	•	3			EE 420	Capstone	•	3		
	EE 204	Intro to Digital Systems	•	3				Technical Elective	•	3		
·	EE 210	Programming Lab	•	3				Technical Elective	•	3		

MAJOR INFORMATION

- EE 410 or EE 412: To be eligible for EE 410 or EE 412 students must have senior standing in BSEE and have completed the following courses: EE 370, 375, and 380.
- Capstone EE 420: To be eligible to take the capstone design course (EE 420), students must have completed EE 410 or EE 412.
- Technical Electives: At least 2 technical elective courses related to the area of emphasis must be taken. The courses must be approved by the student's advisor and the division chair. The following is a suggested list: EE 445, 447, 448, ME 465, 475, CS 412, 430, or 440.
- Course offerings and course attributes are subject to change each semester. Please consult each semester's schedule of courses for availability and attributes.
- Students are required to know and track their degree requirements for graduation or for entrance to a professional school.

• The B.S.E.E. degree program requires a minimum of 132 credit hours of coursework to graduate.

FOUR YEAR PLAN

MY ADVISOR'S NAME IS: COLLEGE OF ENGINEERING AND COMPUTER SCIENCES 2023-2024

ELECTRICAL AND COMPUTER ENGINEERING

Eletrical and Computer Engineers design and maintain electrical control systems and components. They are multi-skilled and are able to work in projects from

			FALL SEMESTER						SPRING SEMESTER			
		CODE	COURSE NAME		HRS	GRADE		CODE	COURSE NAME		HRS	GRADE
	₹	CHM 211	Chemistry I	•	3			CS 110	Computer Science I	•	3	
	**	MTH 229	Calculus I (CT)	• •	5		-	MTH 230	Calculus II	•	4	
旦		ENGR 103	First-Year Engineering Seminar	•	1			PHY 211	University Physics I	• (4	
ONE		ENGR 104	Engineering Profession	•	1			CMM 103	Fund Speech Comm	•	3	
H		ENG 101	Beginning Composition	•	3			MTH 220	Discrete Structures	•	3	
YEAR		FYS 100	First Year Sem Crit Thinking	•	3							
×		UNI 100	Freshman First Class		1							
		TOTAL HO	URS		17			TOTAL HO	DURS		17	
	Sum	mer Term (opt	ional):									
		-	FALL SEMESTER						SPRING SEMESTER			
		CODE	COURSE NAME		HRS	GRADE		CODE	COURSE NAME		HRS	GRAD
	**	EE 210	Programming Lab	•	3			EE 202	Circuits II	•	3	
		ENGR 201	Circuits I	•	4			ENGR 222	Engr. Cost Analysis & Economy	•	3	
0		MTH 231	Calculus III	•	4			EE 204	Intro to Digital Systems	•	3	
TWO		PHY 213	University Physics II	•	4			EE 211	Intro to Comp Engr. Concept & Des	•	3	
건 건		PHY 204	Physics II Lab	•	1		**	MTH 335	Differential Equations	•	3	
YEAR		ENGR 217	Engineering Career Prep	•	1				Core II Social Science (MC/I, WI)	•	3	
×												
		TOTAL HO	URS		17			TOTAL HO	DURS		18	
	Summer Term (optional):											
			FALL SEMESTER						SPRING SEMESTER			
		CODE	COURSE NAME		HRS	GRADE		CODE	COURSE NAME		HRS	GRAD
		ENGR 335	Advance Engr. Analysis	•	3		***	ENG 201	Advanced Composition	•	3	
- -	**	EE 310	Electromagnetic Fields	•	3			EE 360	Control Systems	♦	3	
		EE 340	Computer Architecture & Design	•	4			EE 330	Random Signals & Systems	•	3	
		EE 350	Elec Properties of Materials	•	3			EE 375	Communication Systems I	•	3	
Η		EE 320	Signals & Systems	•	3			EE 370	Electric Machinery	•	3	
A								EE 380	Microprocessors	•	3	
YEAR												
		TOTAL HOURS			16			TOTAL HO	DURS		18	
	Sum	mer Term (opt	cional):									
			FALL SEMESTER						SPRING SEMESTER			
		CODE	COURSE NAME		HRS	GRADE		CODE	COURSE NAME		HRS	GRAD
		EE 401	Communication Systems II	•	3			EE 420	Capstone	•	3	
			,						•			

		FALL SEMESTER					SPRING SEMEST	ER		
	CODE	COURSE NAME		HRS	GRADE	CODE	COURSE NAME		HRS	GRADE
	EE 401	Communication Systems II	•	3		EE 420	Capstone	•	3	
	EE 410 or	Electrical Engineering Design or	•	3		EE 415	Intro to VHDL Design	•	3	
님	EE 412	Computer Engineering Design					Technical Elective	•	3	
	EE 425	Electric Power Systems	•	3			Technical Elective	•	3	
Y:	EE 440	Digital Control	•	3			Core II Fine Arts	•	3	
₹		Core II Humanities (WI, CT)	•	3						
Ä										
	TOTAL HOURS			15		TOTAL HO	OURS		15	
Sur	nmer Term (op	tional):								

INVOLVEMENT OPPORTUNITIES

- Student Government Association
- Campus Activity Board
- JMFII
- · Commuter Student Advisory Board
- Club Sports
- Religious Organizations
- Political Organizations
- · Residence Hall Association
- Cultural Organizations
- National Society of Leadership and Success

RELATED MAJORS

- Business
- Mathematics
- Statistics
- Education
- Mechanical Engineering

GRADUATION REQUIREMENTS

- · Have a minimum of 132 credit hours (some colleges or majors require more);
- · Have an overall and Marshall Grade Point Average of 2.00 or higher;
- Have an overall Grade Point Average of 2.00 or higher in the major area of study;
- · Have earned a grade of C or better in English 201 or 201 H;
- Have met all major(s) and college requirements;
- · Have met the requirements of the Core Curriculum;
- Have met the residence requirements of Marshall University, including 12 hours of 300/400 level coursework in the student's college (see section entitled "Residence Requirements" in the undergraduate catalogue);
- Be enrolled at Marshall at least one semester of the senior year;
- Have transferred no more than 72 credit hours from an accredited West Virginia twoyear institution of higher education.

Colleges and specific programs may have unique requirements that are more stringent than those noted above. Students are responsible for staying informed about and ensuring that they meet the requirements for graduation.

This academic map is to be used as a guide in planning your coursework toward a degree. Due to the complexities of degree programs, it is unfortunate but inevitable that an error may occur in the creation of this document. The official source of degree requirements at Marshall University is DegreeWorks available in your myMU portal. Always consult regularly with your advisor.

ELECTRICAL AND COMPUTER ENGINEERING — 2023-2024

YEAR ONE



Have guestions? Need to talk? You already have a Friend-At-Marshall ready to help you succeed. Find your FAM Peer Mentor here: www.marshall.edu/fam



Take a career self-assessment to help determine what majors fit your talents and interests and consider job shadowing opportunities.



Declare a major before your 30th hour. Participate in a Career Exploration Experience (job shadow) to help decide on your major and career goals.

Are you completing enough credits

to graduate on time? Dropping or

failing a class can put you behind.

Use summer terms to quickly get

back on track.

In order to work in your field, you

need to take a certification exam.

Develop a study strategy now.

Check with your advisor.

Join or create a club or organization

on campus about a particular issue

you care about. Marshall has more

than 200 student organizations.



Stay on the Herd Path and come to class! Class attendance is more important to your success than your high school GPA, your class standing, or your ACT/SAT scores.





In order to graduate on time, you need to take an average of 15 credits per semester. Are you on track? Take 15 to Finish.



Take a pulse check. Know what you need to do every year to keep your grants, scholarships, or federal financial aid.



Sign up for Handshake! Handshake is the #1 place to launch a career with no connections, experience, or luck required. The platform connects up-and-coming talent with 650,000+ employers.

Run for Student Government and

represent your fellow students

while making a long-term

difference on Marshall's campus.

YEAR TWO

YEAR THREE



Attend an intercultural festival or event on campus or in town.



Talk to faculty about pursuing optional professional certifications.





Run for Student Government and represent your fellow students while making a long-term difference on Marshall's campus.

Prepare for and pass the FE exam.



Are you on track to graduate? Meet with your advisor for your Junior Eval to make sure you know what requirements you have left.



Networking is key! Attend a Career Expo to seek employment opportunities and network with employers in your field.



Don't enter your field with zero experience! Secure an internship related to your field of study.

YEAR FOUR





Strengthen your resume and



Don't enter your field with zero experience! Secure an internship related to your field of study.



Want to continue your education and increase your opportunities? Talk to a faculty member about whether graduate school fits you career goals.





Prepare for and pass the FE exam.



Run for Student Government and represent your fellow students while making a long-term difference on Marshall's campus.





TRANSFERABLE SKILLS

Critical Thinking Skills

ASSOCIATED CAREERS

· Information Protection

· Operating Systems

· Circuit Design

Bioelectronics

Energy Systems

· Digital Systems

Robotics

· Computer Networks

Leadership Skills

Analytical Skills

Design Skills

ASSOCIATED WITH THIS MAJOR

· Oral and Written Communication Skills

· The Ability to Work as Part of a Team

Marshall University College of Engineering and **Computer Sciences** One John Marshall Drive Huntington, WV 25755 1-304-696-5453 cecs@marshall.edu marshall.edu/cecs



This is it! Are you on track to graduate? Meet with your advisor for your Senior Eval to see what requirements you have left.



enhance your presentation skills. Present what you've learned at an academic conference of campus.



Be at the top of your professional game! Prepare a final resume and practice your interview skills with a career coach in Career Education.



experience! Secure an internship related to your field of study.

No need to wait until graduate school. Discuss undergraduate

research opportunities with

faculty in your major right now.

Meet with a career education specialist to conduct a "gap analysis." Figure out the skills you'll need for the career you want while you still have time to build them.