

BFA IN FINE ARTS: VISUAL ARTS SCULPTURE

REQUIREMENTS


CORE CURRICULUM

The Core Curriculum is designed to foster critical thinking skills and introduce students to basic domains of thinking that transcend disciplines. The Core applies to all majors. Information on specific classes in the Core can be found at marshall.edu/gened.

CORE 1: CRITICAL THINKING

CODE	COURSE NAME	HRS	GRADE
FYS 100	First Year Seminar	● 3	_____
MTH 121	Critical Thinking	● 3	_____
_____	Critical Thinking	● 3	_____

CORE 2:








CODE	COURSE NAME	HRS	GRADE
ENG 101	Beginning Composition	● 3	_____
ENG 201	Advanced Composition	● 3	_____
 CMM 103	Fund Speech-Communication	● 3	_____
MTH 121	Concepts and Applications (CT)	● 3	_____
_____	Core II Phys./Natural Science	● 4	_____
_____	Core II Humanities	● 3	_____
_____	Core II Social Science	● 3	_____
_____	Core II Fine Arts	● 3	_____

Additional University Requirements

_____	Writing Intensive	3	_____
_____	Writing Intensive	3	_____
_____	Multicultural/International	3	_____
_____	Capstone	3	_____


MAJOR REQUIREMENTS

All Visual Art majors are required to take the following Art Foundation and Visual Art courses:

CODE	COURSE NAME	HRS	GRADE	CODE	COURSE NAME	HRS	GRADE
 ART 101	Visual Culture and Research	◆ 3	_____	 ART 201	History of Art I	◆ 3	_____
 ART 214	Foundations: Grid/Chroma	◆ 3	_____	 ART 202	History of Art II	◆ 3	_____
 ART 215	Foundations: Form/Space	◆ 3	_____	ART 389	20th Century (or ART 464)	◆ 3	_____
 ART 217	Foundations: Record/Layer	◆ 3	_____	_____	Art History Elective	◆ 3	_____
ART 218	Foundations: Site/Matrix	◆ 3	_____	 ART 390	Professional Practice	◆ 3	_____
ART 219	Foundations: Frame/Time	◆ 3	_____	ART 497	Capstone Studio	◆ 3	_____
ART 298	Foundations Review: BFA	◆ 1	_____	ART 498	Senior Capstone BFA	◆ 3	_____

AREA OF EMPHASIS-SPECIFIC

Students who wish to major in Sculpture must take the following courses:

CODE	COURSE NAME	HRS	GRADE	CODE	COURSE NAME	HRS	GRADE
 ART 307	Sculpture	◆ 3	_____	_____	Art Studio Elective	◆ 3	_____
ART 319	Wood Fundamentals: Furniture	◆ 3	_____	_____	Art Studio Elective	◆ 3	_____
ART 331	Expanded Forms of Sculpture	◆ 3	_____	_____	Art Studio Elective	◆ 3	_____
ART 442	Site Specific Sculpture	◆ 3	_____	_____	Elective Outside of Major	◆ 3	_____
_____	ART 300/400 Level Emphasis Area	◆ 3	_____	_____	Elective Outside of Major	◆ 3	_____
_____	ART 300/400 Level Emphasis Area	◆ 3	_____	_____	Elective Outside of Major	◆ 3	_____
_____	ART 300/400 Level Emphasis Area	◆ 3	_____	_____	Elective Outside of Major	◆ 3	_____
_____	Art Studio Elective	◆ 3	_____	_____	Elective Outside of Major	◆ 1	_____

MAJOR INFORMATION

- After completing the required six foundation courses (ART 101 and ART 214, 215, 217, 218, 219), students pursuing the Bachelor of Fine Arts are required to present a portfolio of work for review by the Art and Design faculty. To do so, B.F.A. students must register for ART 298 before completing 21 credit hours in studio art courses (includes ART 214, 215, 217, 218, and 219). Successful completion of ART 298, Foundations Review: BFA, is required and is a prerequisite for program advancement. Students who do not receive a passing grade of C in the Foundations Review and are within the studio art credit hour range listed above may apply for reconsideration. Students who have transferred within Marshall University will have two semesters to complete the courses listed above and participate in this review.
- Students enrolled in the Bachelor of Fine Arts degree program must complete all work in the major with a minimum grade of C. A student who receives a D or F in an art course counted toward graduation must repeat

- it and earn at least a C before graduation or before using that course as a prerequisite for another required course.
- Forty (40) credit hours must be earned in courses numbered 300-499.
- No course in the major requirements for graduation may be taken Credit/Non-Credit unless the course is so specified.

◆ Area of Emphasis

◆ Major Requirement










■ College Requirement

● General Education Requirement

Milestone Course: This is a key success marker for your major. See your advisor to discuss the importance of this course in your plan of study.

BFA IN FINE ARTS: VISUAL ARTS SCULPTURE

In the Sculpture emphasis we think conceptually, work in an interdisciplinary way, experiment readily, and form a deep skill set in a wide range of materials using numerous processes. Our students become adept in the wood and metal shops along with becoming proficient in a number of computer technologies to aid in construction. Outside of traditional sculpture, we experiment with video and sound installations, performance, social practice, public art, and aspects of post-studio artmaking. All these ways of making demand critical thinking skills to invent creative solutions. In addition to extensive hands-on work, students can expect to get an in-depth understanding of contemporary sculpture and the artists who are expanding the field.

FALL SEMESTER					SPRING SEMESTER					
CODE	COURSE NAME	HRS	GRADE		CODE	COURSE NAME	HRS	GRADE		
 ART 101	Visual Culture and Research	3	◆	_____	 ART 215	Foundations: Form/Space	3	◆	_____	
 ART 214	Foundations: Grid/Chroma	3	◆	_____	ART 218	Foundations: Site/Matrix	3	◆	_____	
 ART 217	Foundations: Record/Layer	3	◆	_____	ART 219	Foundations: Frame/Time	3	◆	_____	
ENG 101	Beginning Composition	3	●	_____	 CMM 103	Fund Speech Communication	3	●	_____	
FYS 100	First Year Sem Crit Thinking	3	●	_____	MTH 121	Concepts and Applications (CT)	3	●	_____	
UNI 100	Freshman First Class	1		_____					_____	
TOTAL HOURS				16	TOTAL HOURS				15	
Summer Term (optional):										
FALL SEMESTER					SPRING SEMESTER					
CODE	COURSE NAME	HRS	GRADE		CODE	COURSE NAME	HRS	GRADE		
 ART 201	History of Art I	3	◆	_____	 ART 202	History of Art II	3	◆	_____	
 ART 307	Sculpture	3	◆	_____	ART 319	Wood Fundamentals: Furniture	3	◆	_____	
ENG 201	Advanced Composition	3	●	_____	_____	Art Studio Elective	3	◆	_____	
_____	Art Studio Elective	3	◆	_____	_____	Core II Humanities (WI)	3	●	_____	
_____	Elective Outside of Major	3	◆	_____	_____	Elective Outside of Major	3	◆	_____	
ART 298	Foundations Review: BFA	1	◆	_____					_____	
TOTAL HOURS				16	TOTAL HOURS				15	
Summer Term (optional):										
FALL SEMESTER					SPRING SEMESTER					
CODE	COURSE NAME	HRS	GRADE		CODE	COURSE NAME	HRS	GRADE		
_____	ART 300/400 Level Emphasis Area	3	◆	_____	_____	ART Studio Elective	3	◆	_____	
_____	ART 300/400 Level Emphasis Area	3	◆	_____	ART 331	Expanded Forms of Sculpture	3	◆	_____	
 ART 390	Professional Practice	3	◆	_____	ART 389	20th Century (or ART 464)	3	◆	_____	
_____	Core II Physical/Natural Science	4	●	_____	_____	Art Studio Elective	3	◆	_____	
_____	Elective Outside of Major	3	◆	_____	_____	Core II Fine Arts	3	●	_____	
TOTAL HOURS				16	TOTAL HOURS				15	
Summer Term (optional):										
FALL SEMESTER					SPRING SEMESTER					
CODE	COURSE NAME	HRS	GRADE		CODE	COURSE NAME	HRS	GRADE		
ART 442	Site Specific Sculpture	3	◆	_____	ART 498	Senior Capstone BFA	3	◆	_____	
ART 497	Capstone Studio	3	◆	_____	_____	ART 300/400 Level Emphasis Area	3	◆	_____	
_____	Art History Elective	3	◆	_____	_____	Core II Social Science (MC/I)	3	●	_____	
_____	Elective Outside of Major	3	◆	_____	_____	Core I Critical Thinking	3	●	_____	
_____	Writing Intensive	3	●	_____					_____	
TOTAL HOURS				15	TOTAL HOURS				12	
Summer Term (optional):										

◆ Area of Emphasis

◆ Major Requirement

■ College Requirement

● General Education Requirement

Milestone Course: This is a key success marker for your major. See your advisor to discuss the importance of this course in your plan of study.