BFA IN FINE ARTS: VISUAL ARTS

REQUIREMENTS

CORE CURRICULUM

The Core Curriculum is designed to foster critical thinking skills and introduce students to basic domains of thinking that transcend disciplines. The Core applies to all majors. Information on specific classes in the Core can be found at marshall.edu/gened.

CORE 1: CRITICAL THINKING				COR	E 2:				
CODE COURSE NAME		HRS	GRADE		CODE	COURSE NAME		HRS	GRADE
FYS 100 First Year Seminal	•	3			ENG 101	Beginning (Composition	3	
MTH 121 Critical Thinking	•	3			ENG 201	Advanced C	Composition	3	
Critical Thinking	•	3		**	CMM 103	Fund Speed	h-Communication	3	
					MTH 121	Concepts ar	nd Applications (CT)	3	
Additional University Requi	rements					Core II Phys	./Natural Science	4	
Writing Intensive		3				Core II Hum	anities	3	
Writing Intensive		3				Core II Socia	al Science	3	
Multicultural/Inte	rnational	3				Core II Fine	Arts	3	
Capstone		3							

MAJOR REQUIREMENTS

All Visual Art majors are required to take the following Art Foundation and Visual Art courses:

CODE	COURSE NAME		HRS	GRADE		CODE	COURSE NAME		HRS	GRADE
RT 101	Visual Culture and Research	•	3		(ART 201	History of Art I	•	3	
ART 214	Foundations: Grid/Chroma	•	3		***	ART 202	History of Art II	•	3	
ART 215	Foundations: Form/Space	•	3			ART 389	20th Century (or ART 464)	•	3	
ART 217	Foundations: Record/Layer	•	3				Art History Elective	•	3	
ART 218	Foundations: Site/Matrix	•	3			ART 390	Professional Practice	•	3	
ART 219	Foundations: Frame/Time	•	3			ART 489	Graphic Design Portfolio	•	2	
ART 298	Foundations Review: BFA	•	1			ART 490	Apprenticeship	•	1-3	
						ART 497	Capstone Studio	•	3	

AREA OF EMPHASIS-SPECIFIC

Students who wish to major in Graphic Design must take the following courses:

	CODE	COURSE NAME		HRS	GRADE	CODE	COURSE NAME		HRS	GRADE
	ART 312	Typography	•	3			Art Studio Elective	•	3	
(ART 314	Graphic Design I	•	3			Art Studio Elective	•	3	
	ART 316	Graphic Design II	•	3			Art Studio Elective	•	3	
	ART 440	Advanced Graphic Design	•	3			Elective Outside of Major	•	3	
		ART 300/400 Level Emphasis Area	•	3			Elective Outside of Major	•	3	
		ART 300/400 Level Emphasis Area	•	3			Elective Outside of Major	•	3	
		ART 300/400 Level Emphasis Area	•	3			Elective Outside of Major	•	3	
		Art Studio Elective	•	3			Elective Outside of Major	•	1	

MAJOR INFORMATION

- · After completing the required six foundation courses (ART 101 and ART 214, 215, 217, 218, 219), students pursuing the Bachelor of Fine Arts are required to present a portfolio of work for review by the Art and Design faculty. To do so, B.F.A. students must register for ART 298 before completing 21 credit hours in studio art courses (includes ART 214, 215, 217, 218, and 219). Successful completion of ART 298, Foundations Review: BFA, is required and is a prerequisite for program advancement. Students who do not receive a passing grade of C in the Foundations Review and are within the studio art credit hour range listed above may apply for reconsideration. Students who have transferred within Marshall University will have two semesters to complete the courses listed above and participate in this review.
- Students enrolled in the Bachelor of Fine Arts degree program must complete all work in the major with a minimum grade of C. A student who receives a D or F in an art course counted toward graduation must repeat

- it and earn at least a C before graduation or before using that course as a prerequisite for another required course.
- Forty (40) credit hours must be earned in courses numbered 300-499.
- · No course in the major requirements for graduation may be taken Credit/ Non-Credit unless the course is so specified.

🛹 Milestone Course: This is a key success marker for your major. See your advisor to discuss the importance of this course in your plan of study.

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YEAR FOU

IN FINE ARTS: VISUAL ARTS

Graphic Design is a dynamic, rewarding and challenging discipline to study. Graphic Design students work in an engaging environment where technical and conceptual problems are continuously presented before them in order to flourish in a globally competitive marketplace. Through the practice of solving these problems, students develop their own individual strengths, gain social and historical context, make connections between disciplines, as well as develop a personal

portfo	olio of work.		5					,		·	
		FALL SEMESTER						SPRING SEMESTER			
	CODE	COURSE NAME		HRS	GRADE		CODE	COURSE NAME		HRS	GRADE
	RT 101	Visual Culture and Research	•	3		**	ART 215	Foundations: Form/Space	•	3	
	ART 214	Foundations: Grid/Chroma	•	3			ART 218	Foundations: Site/Matrix	•	3	
臼	<table-cell-rows> ART 217</table-cell-rows>	Foundations: Record/Layer	•	3			ART 219	Foundations: Frame/Time	•	3	
ONE	ENG 101	Beginning Composition	•	3		**	CMM 103	Fund Speech Communication	•	3	
~i	FYS 100	First Year Sem Crit Thinking	•	3			MTH 121	Concepts and Applications (CT)	•	3	
YEAR	UNI 100	Freshman First Class		1							
X											
	TOTAL H	OURS		16			TOTAL HO	OURS		15	
	Summer Term (o	ptional):									
		DALL CEMECTED	_	_	_			CDDING CEMECTED	_	_	_
	CODE	FALL SEMESTER COURSE NAME		LIDE	GRADE		CODE	SPRING SEMESTER COURSE NAME		шрс	GRADE
	ART 201	History of Art I	•	3	GRADE		ART 202	History of Art II	•	3	GRADE
	ART 312	Typography	•	3			ART 314	Graphic Design I	•	3	
	ENG 201	Advanced Composition		3			AN1 314	Art Studio Elective	•	3	
TWO	ENG 201	Art Studio Elective	•					Core II Humanities (WI)	•	3	
			•	3					•	3	
YEAR	ART 298	Elective Outside of Major Foundations Review: BFA	•	1				Elective Outside of Major	•	3	
ΥE	AN1 290	Foundations neview. DFA	•	!							
	TOTAL H	OLIPS		16			TOTAL HO	NIDC		15	
	Summer Term (o			10			TOTAL HO	70N3		13	
	,	'									
		FALL SEMESTER						SPRING SEMESTER			
	CODE	COURSE NAME		HRS	GRADE		CODE	COURSE NAME		HRS	GRADE
		ART 300/400 Level Emphasis Area	•	3			ART 440	Advanced Graphic Design	•	3	
臼	ART 316	Graphic Design II	•	3				ART 300/400 Level Emphasis Area	•	3	
五五	ART 390	Professional Practice	•	3			ART 389	20th Century (or ART 464)	•	3	
THREE		Core II Fine Arts	•	3				Art Studio Elective	•	3	
RI		Elective Outside of Major	•	3				Core II Physical/Natural Science	•	4	
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YE,											
	TOTAL H			15			TOTAL HO	DURS		16	
	Summer Term (o	ptional):									
		FALL SEMESTER					-	SPRING SEMESTER			
	CODE	COURSE NAME		HRS	GRADE		CODE	COURSE NAME		HRS	GRADE
	ART 497	Capstone Studio	•	3			ART 489	Graphic Design Portfolio	•	2	
	ART 490	Apprenticeship	•	1-3				Core I Critical Thinking	•	3	
r r		ART Studio Elective	_	3				Core II Social Science (M/I)	•	3	

ART Studio Elective Core II Social Science (M/I) 3 Art History Elective Elective Outside of Major 3 Writing Intensive ART 300/400 Level Emphasis Area 3

TOTAL HOURS

12-14

TOTAL HOURS Summer Term (optional):