2024-2025

MY ADVISOR'S NAME IS:

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BFA IN FILMMAKING

REQUIREMENTS

CORE CURRICULUM The Core Curriculum is designed to foster critical thinking skills and introduce students to basic domains of thinking that transcend disciplines. The Core applies to all majors. Information on specific classes in the Core can be found at marshall.edu/gened.

CORE 1: CRIT				COR	E 2:					
CODE	COURSE NAME		HRS	GRADE		CODE	COURSE NAME		HRS	GRADE
FYS 100	First Year Seminar	٠	3			ENG 101	Beginning Composition	٠	3	
MTH 121	Critical Thinking	٠	3			ENG 201	Advanced Composition	٠	3	
	Critical Thinking	•	3			CMM 103	Fund Speech-Communication	٠	3	
						MTH 121	Concepts and Applications (CT)	٠	3	
Additiona	l University Requirements						Core II Phys./Natural Science	٠	4	
	Writing Intensive		3				Core II Humanities	٠	3	
	Writing Intensive		3				Core II Social Science	٠	3	
	Multicultural/International		3				Core II Fine Arts	٠	3	
	Capstone		3							

MAJOR REOUIREMENTS

All Filmmaking majors are required to take the following courses:

CODE	COURSE NAME		HRS	GRADE	CODE	COURSE NAME		HRS	GRADE
ART 101	Visual Culture and Research	٠	3		ART 202	History of Art II	٠	3	
ART 214	Foundations: Grid/Chroma	٠	3		ART 425	History of Photography (or ART 389)	٠	3	
ART 219	Foundations: Frame/Time	•	3		ENG 344	Introduction to Film Studies	٠	3	
MUS 219	Digital Recording Techniques	•	2			300/400 ART History Elective	٠	3	
ART 325	Image Visualization Digital	•	3		ART 390	Professional Practice (or ENT 250)	٠	3	
ART 327	Filmmaking I	•	3		AM 498	Pre-Capstone	٠	3	
AM 298	Sophomore Review	•	1		AM 499	Capstone	٠	3	
ART 328	Filmmaking II	•	3		ART 490	Internship	٠	1-3	
ART 329	Cinematic Non-Fiction	•	3		ART 454	Motion Design II	٠	3	
ART 321	Experimental Media Arts	•	3		ENG 445	Screenwriting	٠	3	
ART 330	2D Animation	•	3		THE 222	Acting I: Foundations	٠	3	
ART 423	Photographic Lighting	•	3			Non-Art Elective or Minor	٠	3	
ART 433	Film Production Fundamentals	•	3			Non-Art Elective or Minor	٠	3	
ART 434	Video Art	•	3			Non-Art Elective or Minor	٠	3	
ART 453	Motion Design I	•	3			Non-Art Elective or Minor	٠	3	
						Non-Art Elective or Minor	٠	1	

MAJOR INFORMATION

- Students enrolled in the Bachelor of Fine Arts in Filmmaking program must complete all work in the major with a minimum grade of a C. A student who recieves a D of F in an ART course counted toward graduation must repeat it and earn at least a C before graduation or before using that course as a prerequisite for another course.
- Forty (40) credit hours must be earned in courses numbered 300-499.
- No course in the major requirements for graduation may be taken Credit/ Non-Credit unless the course is so specified.

FOUR YEAR PLAN COLLEGE OF ARTS AND MEDIA

BFA IN FILMMAKING

Marshall University's BFA in Filmmaking presents a unique opportunity for students to pursue an interdisciplinary, studio art degree preparing them for a professional career. Filmmaking majors study cinematography, photography, animation, video art, motion design, screenwriting, acting, audio engineering, and post-production in a hands-on studio setting. Whether your interests lie in cinematic non-fiction, experimental film, animation, or feature films our program supports the development of your technical proficiency and creative voice. You'll learn by doing, learn the ins and outs of working on a film set, act, film, write, and direct your own films and finish your degree with a filmmaking internship that will prepare you for work in the expanding media market.

			FALL SEMESTER					SPRING SEMESTER				
		CODE	COURSE NAME		HRS	GRADE	CODE	COURSE NAME		HRS	GRADE	
		ART 101	Visual Culture and Research	٠	3		MUS 219	Digital Recording Techniques	٠	2		
		ART 214	Foundations: Grid/Chroma	•	3		ART 325	Image Visualization Digital	•	3		
	邕	ART 219	Foundations: Frame/Time	٠	3		ART 327	Filmmaking l	٠	3		
	ONE	ENG 101	Beginning Composition	•	3		CMM 103	Fund Speech Communication	•	3		
	AR	FYS 100	First Year Sem Crit Thinking	٠	3		MTH 121	Concepts and Applications (CT)	•	3		
	YEAR	UNI 100	Freshman First Class		1			Non-Art Elective or Minor	٠	1		
		TOTAL HO	DURS		16		TOTAL HO	DURS		15		
		Summer Term (op	otional):									
			FALL SEMESTER					SPRING SEMESTER				
		CODE	COURSE NAME		HRS	GRADE	CODE	COURSE NAME		HRS	GRADE	
		AM 298	Sophomore Review	•	1		THE 222	Acting I: Foundations	٠	3		
		ART 202	History of Art II	•	3		ART 329	Cinematic Non-Fiction	•	3		
	0	ART 328	Filmmaking II	٠	3		ART 425	History of Photography (or ART 389)	٠	3		
	TWO	ART 423	Photographic Lighting	•	3			Core II Social Science (MC/I)	•	3		
			Core II Fine Arts	٠	3		ENG 344	Introduction to Film Studies	٠	3		
	YEAR	ENG 201	Advanced Composition	•	3							
10		TOTAL HOURS 16					TOTAL HO	UIRS		15		
ohasi	Summer Term (optional):							TOTAL HOORS				
of Em												
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Area		CODE	FALL SEMESTER	-	LIDC	CRADE	CODE	SPRING SEMESTER		LIDC	CRADE	
Area		CODE	COURSE NAME			GRADE	CODE	COURSE NAME			GRADE	
		ART 321	COURSE NAME Experimental Media Arts	•	3	GRADE	ART 433	COURSE NAME Film Production Fundamentals	•	3	GRADE	
	E	ART 321 ART 390	COURSE NAME Experimental Media Arts Professional Practice (or ENT 250)	٠	3 3	GRADE		COURSE NAME Film Production Fundamentals Motion Design II	٠	3 3	GRADE	
	IREE	ART 321	COURSE NAME Experimental Media Arts Professional Practice (or ENT 250) Motion Design I	* *	3 3 3	GRADE	ART 433	COURSE NAME Film Production Fundamentals Motion Design II Core II Phys./Natural Science	•	3 3 4	GRADE	
	THREE	ART 321 ART 390	COURSE NAME Experimental Media Arts Professional Practice (or ENT 250) Motion Design I Core II Humanities	•	3 3 3 3	GRADE	ART 433	COURSE NAME Film Production Fundamentals Motion Design II Core II Phys./Natural Science Non-Art Elective or Minor	• •	3 3 4 3	GRADE	
		ART 321 ART 390	COURSE NAME Experimental Media Arts Professional Practice (or ENT 250) Motion Design I	* *	3 3 3	GRADE	ART 433	COURSE NAME Film Production Fundamentals Motion Design II Core II Phys./Natural Science	•	3 3 4	GRADE	
	EAR	ART 321 ART 390	COURSE NAME Experimental Media Arts Professional Practice (or ENT 250) Motion Design I Core II Humanities	•	3 3 3 3	GRADE	ART 433	COURSE NAME Film Production Fundamentals Motion Design II Core II Phys./Natural Science Non-Art Elective or Minor	• •	3 3 4 3	GRADE	
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quirement •Major Requirement •Area of Emphasis	EAR	ART 321 ART 390 ART 453	COURSE NAME Experimental Media Arts Professional Practice (or ENT 250) Motion Design I Core II Humanities Non-Art Elective or Minor	•	3 3 3 3	GRADE	ART 433 ART 454 	COURSE NAME Film Production Fundamentals Motion Design II Core II Phys./Natural Science Non-Art Elective or Minor Critical Thinking	• •	3 3 4 3 3	GRADE	
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College Requirement 🔹 Major Requirement	YEAR	ART 321 ART 390 ART 453 TOTAL HC Summer Term (op	COURSE NAME Experimental Media Arts Professional Practice (or ENT 250) Motion Design I Core II Humanities Non-Art Elective or Minor OURS DURS DURS DURS EXPERIME EXPERIMENTE E	•	3 3 3 3 15		ART 433 ART 454 TOTAL HC	COURSE NAME Film Production Fundamentals Motion Design II Core II Phys./Natural Science Non-Art Elective or Minor Critical Thinking OURS SPRING SEMESTER COURSE NAME	•	3 4 3 3 16 HRS		
College Requirement 🔹 Major Requirement	YEAR	ART 321 ART 390 ART 453 	COURSE NAME Experimental Media Arts Professional Practice (or ENT 250) Motion Design I Core II Humanities Non-Art Elective or Minor OURS EXPERIENCE FALL SEMESTER Pre-Capstone	•	3 3 3 3 1 5 HRS 3		ART 433 ART 454 TOTAL HC	COURSE NAME Film Production Fundamentals Motion Design II Core II Phys./Natural Science Non-Art Elective or Minor Critical Thinking Critical Thinking SPRING SEMESTER COURSE NAME Capstone	•	3 3 3 3 16 HRS		
College Requirement 🔹 Major Requirement	OUR YEAR	ART 321 ART 390 ART 453 	COURSE NAME Experimental Media Arts Professional Practice (or ENT 250) Motion Design 1 Core II Humanities Non-Art Elective or Minor COURS DETINITION EFALL SEMESTER Pre-Capstone 2D Animation	•	3 3 3 3 15 15		ART 433 ART 454 	COURSE NAME Film Production Fundamentals Motion Design II Core II Phys./Natural Science Non-Art Elective or Minor Critical Thinking Critical Thinking CRS COURS SPRING SEMESTER Capstone 300/400 ART History Elective	•	3 3 3 3 16 HRS 3		
College Requirement 🔹 Major Requirement	FOUR YEAR	ART 321 ART 390 ART 453 ART 453 ART 453 ART 453 ART 453 ART 330 ART 490	COURSE NAME Experimental Media Arts Professional Practice (or ENT 250) Motion Design I Core II Humanities Non-Art Elective or Minor URS COURSENAME FALL SEMESTER Pre-Capstone 2D Animation Internship	• • •	3 3 3 3 1 5 1 5		ART 433 ART 454 	COURSE NAME Film Production Fundamentals Motion Design II Core II Phys./Natural Science Non-Art Elective or Minor Critical Thinking Critical Thinking SPRING SEMESTER COURSE NAME Capstone 300/400 ART History Elective Video Art	* * *	3 3 4 3 3 16 HRS 3 3 3		
College Requirement 🔹 Major Requirement	FOUR YEAR	ART 321 ART 390 ART 453 ART 453 ART 453 ART 453 ART 453 ART 330 ART 490	COURSE NAME Experimental Media Arts Professional Practice (or ENT 250) Motion Design I Core II Humanities Non-Art Elective or Minor COURS FALL SEMESTER FALL SEMESTER Pre-Capstone 2D Animation Internship Screenwriting		3 3 3 3 1 5 HRS 3 3 3 1		ART 433 ART 454 	COURSE NAME Film Production Fundamentals Motion Design II Core II Phys./Natural Science Non-Art Elective or Minor Critical Thinking Critical Thinking SPRING SEMESTER COURSE NAME Capstone 300/400 ART History Elective Video Art	* * *	3 3 4 3 3 16 HRS 3 3 3		
■College Requirement ◆Major Requirement	OUR YEAR	ART 321 ART 390 ART 453 	COURSE NAME Experimental Media Arts Professional Practice (or ENT 250) Motion Design I Core II Humanities Non-Art Elective or Minor COURS FALL SEMESTER FALL SEMESTER Pre-Capstone 2D Animation Internship Screenwriting Non-Art Elective or Minor Writing Intensive	* • •	3 3 3 3 1 5 HRS 3 3 1 3 1 3 2		ART 433 ART 454 	COURSE NAME Film Production Fundamentals Motion Design II Core II Phys./Natural Science Non-Art Elective or Minor Critical Thinking Critical Thinking SPRING SEMESTER COURSE NAME Capstone 300/400 ART History Elective Video Art Non-Art Elective or Minor	* * *	3 3 4 3 3 16 HRS 3 3 3		
 Major Requirement 	FOUR YEAR	ART 321 ART 390 ART 453 ART 453 ART 453 ART 453 ART 453 ART 330 ART 490	COURSE NAME Experimental Media Arts Professional Practice (or ENT 250) Motion Design I Core II Humanities Non-Art Elective or Minor COURS DURS DURS DURS DURS DURS COURSE NAME Pre-Capstone 2D Animation Internship Screenwriting Non-Art Elective or Minor Writing Intensive URS CURSENAME	* • •	3 3 3 3 1 5 HRS 3 3 1 3 1 3 2		ART 433 ART 454 	COURSE NAME Film Production Fundamentals Motion Design II Core II Phys./Natural Science Non-Art Elective or Minor Critical Thinking Critical Thinking SPRING SEMESTER COURSE NAME Capstone 300/400 ART History Elective Video Art Non-Art Elective or Minor	* * *	3 3 4 3 3 16 HRS 3 3 3		

INVOLVEMENT OPPORTUNITIES

- SGA
- Campus Activity Board
- JMELI
- Commuter Student Advisory Board
- Community Engagement Ambassadors
- Club Sports
- Religious Organizations
- Political Organizations
- Residence Hall Association
- Cultural Organizations
- National Society of Leadership and Success
- Greek Life

RELATED MAJORS

- Video Production
- Broadcasting
- Graphic Design

GRADUATION REQUIREMENTS

- Have a minimum of 120 credit hours (some colleges or majors require more);
- · Have an overall and Marshall Grade Point Average of 2.00 or higher;
- Have an overall Grade Point Average of 2.00 or higher in the major area of study;
- Have earned a grade of C or better in English 201 or 201 H;
- Have met all major(s) and college requirements:
- Have met the requirements of the Core Curriculum
- Have met the residence requirements of Marshall University, including 12 hours of 300/400 level coursework in the student's college (see section entitled "Residence Requirements" in the undergraduate catalogue);
- Be enrolled at Marshall at least one semester of the senior year:
- Have transferred no more than 72 credit hours from an accredited West Virginia twoyear institution of higher education.

Colleges and specific programs may have unique requirements that are more stringent than those noted above. Students are responsible for staying informed about and ensuring that they meet the requirements for graduation.

This academic map is to be used as a guide in planning your coursework toward a degree. Due to the complexities of degree programs, it is unfortunate but inevitable that an error may occur in the creation of this document. The official source of degree requirements at Marshall University is DegreeWorks available in your myMU portal. Always consult regularly with your advisor.

Have guestions? Need to talk? You already have a Friend-At-Marshall ready to help you succeed. Find your FAM Peer Mentor here: www.marshall.edu/fam





Sign up for Handshake! Handshake is the #1 place to launch a career with no connections, experience, or luck required. The platform connects up-and-coming talent with 650,000+ employers.



Attend art and lecture events at Carroll

Gallery, Birke Gallery and Huntington

Museum of Art

YEAR ONE

Stay on the Herd Path and come

to class! Class attendance is more

important to your success than

your high school GPA, your class

standing, or your ACT/SAT scores.



Are you completing enough credits to graduate on time? Dropping or failing a class can put you behind. Use summer terms to quickly get back on track.

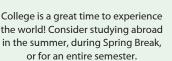
set.

Apply to the Student Juried

Exhibition, Art and Design

scholarships, and summer art

workshops/residencies.



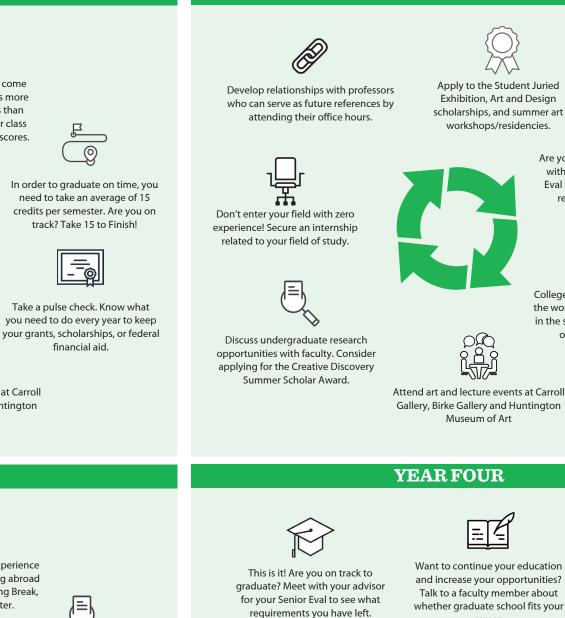
the world! Consider studying abroad in the summer, during Spring Break, or for an entire semester.



Join or create a club or organization on campus about a particular issue you care about. Marshall has more than 200 student organizations.

Discuss undergraduate research

Attend art and lecture events at Carroll Gallery, Birke Gallery and Huntington Museum of Art



FILMMAKING - 2024-2025

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financial aid.



Develop relationships with professors who can serve as future references by attending their office hours.



Consider applying for a year-long service opportunity after graduation like AmeriCorps, Peace Corps, Teach for America, City Year, or Literacy Lab.



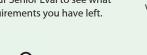
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Be at the top of your professional game! Prepare a final resume and practice your interview skills with a career coach in Career Education.

YEAR THREE

opportunities with faculty. Consider applying for the Creative Discovery Summer Scholar Award.





Talk to a faculty member about whether graduate school fits your career.

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Are you on track to graduate? Meet with your advisor for your Junior Eval to make sure you know what requirements you have left.



College is a great time to experience the world! Consider studying abroad in the summer, during Spring Break, or for an entire semester.

TRANSFERABLE SKILLS ASSOCIATED WITH THIS MAJOR

- Creativity
- Attention to Detail
- Design Sense
- Imagination
- Open-Mindedness
- Curiosity
- Artistic Sense

ASSOCIATED CAREERS

- Animator
- Film director
- Film/video editor
- Location manager
- Media researcher
- Music producer
- Runner, broadcasting/film/video
- Sound technician, broadcasting/film/ video
- Television/film/video producer
- Television floor manager



Attend art and lecture events at Carroll Gallery, Birke Gallery and Huntington Museum of Art



Networking is key! Attend a Career Expo to seek employment opportunities and network with employers in your field.



Marshall University College of Arts and Media One John Marshall Drive Huntington, WV 25755 1-304-696-6433 cam@marshall.edu marshall.edu/cam