BFA IN FINE ARTS: VISUAL ARTS FIBERS

REQUIREMENTS

CORE CURRICULUM
The Core Curriculum is designed to foster critical thinking skills and introduce students to basic domains of thinking that transcend disciplines. The Core applies to all majors. Information on specific classes in the Core can be found at marshall.edu/gened.

CORE 1: CRITICAL THINKING

CODE	COURSE NAME		HRS	GRADE
FYS 100	First Year Seminar	●	3	_____
MTH 121	Critical Thinking	●	3	_____
_____	Critical Thinking	●	3	_____

Additional University Requirements

CODE	COURSE NAME	HRS	GRADE
_____	Writing Intensive	3	_____
_____	Writing Intensive	3	_____
_____	Multicultural/International	3	_____
_____	Capstone	3	_____

CORE 2:

CODE	COURSE NAME		HRS	GRADE
ENG 101	Beginning Composition	●	3	_____
ENG 201	Advanced Composition	●	3	_____
CMM 103 🐃	Fund Speech-Communication	●	3	_____
MTH 121	Concepts and Applications	●	3	_____
_____	Core II Phys./Natural Science	●	4	_____
_____	Core II Humanities	●	3	_____
_____	Core II Social Science	●	3	_____
_____	Core II Fine Arts	●	3	_____

MAJOR REQUIREMENTS
All Visual Art majors are required to take the following Art Foundation and Visual Art courses:

CODE	COURSE NAME		HRS	GRADE
ART 101 🐃	Visual Culture and Research	◆	3	_____
ART 214 🐃	Foundations: Grid/Chroma	◆	3	_____
ART 215 🐃	Foundations: Form/Space	◆	3	_____
ART 217 🐃	Foundations: Record/Layer	◆	3	_____
ART 218	Foundations: Site/Matrix	◆	3	_____
ART 219	Foundations: Frame/Time	◆	3	_____
ART 298	Foundations Review: BFA	◆	1	_____

CODE	COURSE NAME		HRS	GRADE
ART 201 🐃	History of Art	◆	3	_____
ART 202 🐃	History of Art	◆	3	_____
ART 389	20th Century (or ART 464)	◆	3	_____
_____	Art History Elective	◆	3	_____
ART 390 🐃	Professional Practice	◆	3	_____
ART 497	Capstone Studio	◆	3	_____
ART 498	Senior Capstone BFA	◆	3	_____

AREA OF EMPHASIS-SPECIFIC
Students who wish to major in Fibers must take the following courses:

CODE	COURSE NAME		HRS	GRADE
ART 303	Surface Design	♦	3	_____
ART 308	Weaving	♦	3	_____
ART 313	Installation Art with Fibers	♦	3	_____
ART 419	Textile Construction	♦	3	_____
ART 420	Textile Design	♦	3	_____
_____	ART 300/400 Level Emphasis Area	♦	3	_____
_____	ART 300/400 Level-Emphasis Area	♦	3	_____
_____	Art Studio Elective	♦	3	_____

CODE	COURSE NAME		HRS	GRADE
_____	Art Studio Elective	♦	3	_____
_____	Art Studio Elective	♦	3	_____
_____	Art Studio Elective	♦	3	_____
_____	Elective Outside of Major	♦	3	_____
_____	Elective Outside of Major	♦	3	_____
_____	Elective Outside of Major	♦	3	_____
_____	Elective Outside of Major	♦	3	_____
_____	Elective Outside of Major	♦	1	_____

MAJOR INFORMATION

- After completing the required six foundation courses (ART 101 and ART 214, 215, 217, 218, 219), students pursuing the Bachelor of Fine Arts are required to present a portfolio of work for review by the Art and Design faculty. To do so, B.F.A. students must register for ART 298 before completing 21 credit hours in studio art courses (includes ART 214, 215, 217, 218, and 219). Successful completion of ART 298, Foundations Review: BFA, is required and is a prerequisite for program advancement. Students who do not receive a passing grade of C in the Foundations Review and are within the studio art credit hour range listed above may apply for reconsideration. Students who have transferred within Marshall University will have two semesters to complete the courses listed above and participate in this review. However, transfers from art or art education departments at other universities are required to complete the review during the first semester they enroll in the MU School of Art and Design.

- Students enrolled in the Bachelor of Fine Arts degree program must complete all work in the major with a minimum grade of C. A student who receives a D or F in an art course counted toward graduation must repeat it and earn at least a C before graduation or before using that course as a prerequisite for another required course.
- Forty (40) credit hours must be earned in courses numbered 300-499.
- No course in the major requirements for graduation may be taken Credit/Non-Credit unless the course is so specified.
- A successful exhibition of creative work must be presented by all students during the senior year as a requirement for graduation. To do so, B.F.A. students must register for ART 498, Senior Capstone Project – BFA.

● Area of Emphasis ◆ Major Requirement ■ College Requirement ● General Education Requirement

Milestone Course: 🐃 This is a key success marker for your major. See your advisor to discuss the importance of this course in your plan of study.

BFA IN FINE ARTS: VISUAL ARTS FIBERS

Fibers concentrates on the exploration of fibers as a means of individual expression, and exploration of sculptural, architectural, and functional possibilities in two and three-dimensional work. Students learn fundamental techniques such as weaving, dyeing, sewing, pattern making, textile printing, and fiber sculpture. Through the projects, students gain critical thinking, problem solving, history, and contemporary art practice. Fibers courses incorporate both traditional and contemporary methods of textile products and an interdisciplinary approach among other media as well as technology in the productions.

YEAR ONE

FALL SEMESTER					SPRING SEMESTER				
CODE	COURSE NAME		HRS	GRADE	CODE	COURSE NAME		HRS	GRADE
ART 101 🐃	Visual Culture and Research	◆	3	____	ART 215 🐃	Foundations: Form/Space	◆	3	____
ART 214 🐃	Foundations: Grid/Chroma	◆	3	____	ART 218	Foundations: Site/Matrix	◆	3	____
ART 217 🐃	Foundations: Record/Layer	◆	3	____	ART 219	Foundations: Frame/Time	◆	3	____
ENG 101	Beginning Composition	●	3	____	CMM 103 🐃	Fund Speech Communication	●	3	____
FYS 100	First Year Sem Crit Thinking	●	3	____	MTH 121	Concepts and Applications (CT)	●	3	____
UNI 100	Freshman First Class		1	____					
TOTAL HOURS			**16**		**TOTAL HOURS**			**15**	

Summer Term (optional):

YEAR TWO

FALL SEMESTER					SPRING SEMESTER				
CODE	COURSE NAME		HRS	GRADE	CODE	COURSE NAME		HRS	GRADE
ART 201 🐃	History of Art	◆	3	____	ART 202 🐃	History of Art	◆	3	____
ART 303	Surface Design	♦	3	____	ART 308	Weaving	♦	3	____
ENG 201	Advanced Composition	●	3	____	_____	Art Studio Elective		3	____
_____	Art Studio Elective	♦	3	____	_____	Core II Humanities (WI)	●	3	____
_____	Elective Outside of Major	♦	3	____	_____	Elective Outside of Major	♦	3	____
ART 298	Foundations Review: BFA	◆	1	____					
TOTAL HOURS			**16**		**TOTAL HOURS**			**15**	

Summer Term (optional):

YEAR THREE

FALL SEMESTER					SPRING SEMESTER				
CODE	COURSE NAME		HRS	GRADE	CODE	COURSE NAME		HRS	GRADE
ART 313	Installation Art with Fibers	♦	3	____	ART 389	20th Century (or ART 464)	◆	3	____
ART 419	Textile Construction	♦	3	____	ART 420	Textile Design	♦	3	____
ART 390 🐃	Professional Practice	◆	3	____	_____	ART 300/400 Level Emphasis Area	♦	3	____
_____	Core II Physical/Natural Science	●	4	____	_____	Art Studio Elective	♦	3	____
_____	Core II Fine Arts	●	3	____	_____	Elective Outside of Major	♦	3	____
TOTAL HOURS			**16**		**TOTAL HOURS**			**15**	

Summer Term (optional):

YEAR FOUR

FALL SEMESTER					SPRING SEMESTER				
CODE	COURSE NAME		HRS	GRADE	CODE	COURSE NAME		HRS	GRADE
ART 497	Capstone Studio	◆	3	____	ART 498	Senior Capstone BFA	◆	3	____
_____	Art Studio Elective	♦	3	____	_____	ART 300/400 Level-Emphasis Area	♦	3	____
_____	Art History Elective	◆	3	____	_____	Core II Social Science (M/I)	●	3	____
_____	Elective Outside of Major	♦	3	____	_____	Core I Critical Thinking	●	3	____
_____	Writing Intensive	●	3	____					
TOTAL HOURS			**15**		**TOTAL HOURS**			**12**	

Summer Term (optional):

● Area of Emphasis ◆ Major Requirement ■ College Requirement ● General Education Requirement

Milestone Course: 🐃 This is a key success marker for your major. See your advisor to discuss the importance of this course in your plan of study.

VISUAL ART-FIBERS — 2023-2024

INVOLVEMENT OPPORTUNITIES

- SGA
- Campus Activity Board
- JMELI
- Commuter Student Advisory Board
- Community Engagement Ambassadors
- Club Sports
- Religious Organizations
- Political Organizations
- Residence Hall Association
- Cultural Organizations
- National Society of Leadership and Success
- Greek Life

RELATED MAJORS

- History
- Education
- Creative Writing

GRADUATION REQUIREMENTS

- Have a minimum of 120 credit hours (some colleges or majors require more);
- Have an overall and Marshall Grade Point Average of 2.00 or higher;
- Have an overall Grade Point Average of 2.00 or higher in the major area of study;
- Have earned a grade of C or better in English 201 or 201 H;
- Have met all major(s) and college requirements;
- Have met the requirements of the Core Curriculum;
- Have met the residence requirements of Marshall University, including 12 hours of 300/400 level coursework in the student's college (see section entitled "Residence Requirements" in the undergraduate catalogue);
- Be enrolled at Marshall at least one semester of the senior year;
- Have transferred no more than 72 credit hours from an accredited West Virginia two-year institution of higher education.

Colleges and specific programs may have unique requirements that are more stringent than those noted above. Students are responsible for staying informed about and ensuring that they meet the requirements for graduation.

This academic map is to be used as a guide in planning your coursework toward a degree. Due to the complexities of degree programs, it is unfortunate but inevitable that an error may occur in the creation of this document. The official source of degree requirements at Marshall University is DegreeWorks available in your myMU portal. Always consult regularly with your advisor.

YEAR ONE

Have questions? Need to talk? You already have a Friend-At-Marshall ready to help you succeed. Find your FAM Peer Mentor here: www.marshall.edu/fam

Apply to the Student Juried Exhibition, Art and Design scholarships, and summer art workshops/residencies.

Sign up for Handshake! Handshake is the #1 place to launch a career with no connections, experience, or luck required. The platform connects up-and-coming talent with 650,000+ employers.

Stay on the Herd Path and come to class! Class attendance is more important to your success than your high school GPA, your class standing, or your ACT/SAT scores.

In order to graduate on time, you need to take an average of 15 credits per semester. Are you on track? Take 15 to Finish!

Take a pulse check. Know what you need to do every year to keep your grants, scholarships, or federal financial aid.

Attend art and lecture events at Carroll Gallery, Birke Gallery and Huntington Museum of Art

YEAR TWO

Are you completing enough credits to graduate on time? Dropping or failing a class can put you behind. Use summer terms to quickly get back on track.

Have you considered adding a minor? Think about personal areas of interest you'd like to explore or how you might enhance your major with a related skill set.

Apply to the Student Juried Exhibition, Art and Design scholarships, and summer art workshops/residencies.

College is a great time to experience the world! Consider studying abroad in the summer, during Spring Break, or for an entire semester.

Discuss undergraduate research opportunities with faculty. Consider applying for the Creative Discovery Summer Scholar Award.

Join or create a club or organization on campus about a particular issue you care about. Marshall has more than 200 student organizations.

Attend art and lecture events at Carroll Gallery, Birke Gallery and Huntington Museum of Art

YEAR THREE

Develop relationships with professors who can serve as future references by attending their office hours.

Don't enter your field with zero experience! Secure an internship related to your field of study.

Discuss undergraduate research opportunities with faculty. Consider applying for the Creative Discovery Summer Scholar Award.

Apply to the Student Juried Exhibition, Art and Design scholarships, and summer art workshops/residencies.

Are you on track to graduate? Meet with your advisor for your Junior Eval to make sure you know what requirements you have left.

College is a great time to experience the world! Consider studying abroad in the summer, during Spring Break, or for an entire semester.
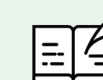
Attend art and lecture events at Carroll Gallery, Birke Gallery and Huntington Museum of Art

YEAR FOUR

This is it! Are you on track to graduate? Meet with your advisor for your Senior Eval to see what requirements you have left.

Develop relationships with professors who can serve as future references by attending their office hours.

Consider applying for a year-long service opportunity after graduation like AmeriCorps, Peace Corps, Teach for America, City Year, or Literacy Lab.

Want to continue your education and increase your opportunities? Talk to a faculty member about whether graduate school fits your career.

Attend art and lecture events at Carroll Gallery, Birke Gallery and Huntington Museum of Art

Networking is key! Attend a Career Expo to seek employment opportunities and network with employers in your field.

Be at the top of your professional game! Prepare a final resume and practice your interview skills with a career coach in Career Education.

TRANSFERABLE SKILLS ASSOCIATED WITH THIS MAJOR

- Creativity
- Attention to Detail
- Design Sense
- Imagination
- Open-Mindedness
- Curiosity
- Artistic Sense

ASSOCIATED CAREERS

- Entrepreneurship
- Fashion advisor
- Clothing retail manager
- Window display designer
- Textile and furniture design
- Marketer
- Interior coordinator
- Art and Craft Gallery Educator
- Product designer