

BA: ART ART HISTORY

REQUIREMENTS

CORE CURRICULUM The Core Curriculum is designed to foster critical thinking skills and introduce students to basic domains of thinking that transcend disciplines. The Core applies to all majors. Information on specific classes in the Core can be found at marshall.edu/gened.

CORE 1: CRITICAL THINKING

CODE	COURSE NAME	HRS	GRADE
FYS 100	First Year Seminar	3	
MTH 121	Critical Thinking	3	
	Critical Thinking	3	

CORE 2:

CODE	COURSE NAME	HRS	GRADE
ENG 101	Beginning Composition	3	
ENG 201	Advanced Composition	3	
CMM 103	Fund Speech-Communication	3	
MTH 121	Concepts and Applications	3	
	Core II Phys./Natural Science	4	
	Core II Humanities	3	
	Core II Social Science	3	
	Core II Fine Arts	3	

Additional University Requirements

	Writing Intensive	3	
	Writing Intensive	3	
	Multicultural/International	3	
	Capstone	3	

MAJOR REQUIREMENTS

All BA Art History majors are required to take the following courses:

CODE	COURSE NAME	HRS	GRADE	CODE	COURSE NAME	HRS	GRADE
ART 101	Visual Cultural and Research	3		ART 485	Independent Study (Directed Research in Art History)	1-4	
ART 201	History of Art	3		ART 486	Independent Study (Capstone)	1-4	
ART 202	History of Art	3					
ART 389	20th Century Art	3					
ART 464	History of Modern Design	3					

AREA OF EMPHASIS-SPECIFIC

Students who wish to major in Art History must take the following courses:

CODE	COURSE NAME	HRS	GRADE	CODE	COURSE NAME	HRS	GRADE
	ART History Elective	3			Minor or Non-Art Elective	3	
	ART History Elective	3			Minor or Non-Art Elective	3	
	ART History Elective	3			Minor or Non-Art Elective	3	
	ART History Elective	3			Minor or Non-Art Elective	3	
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	ART Elective	3			Minor or Non-Art Elective	3	
	ART Elective	3			Minor or Non-Art Elective	3	
	ART Elective	3			Minor or Non-Art Elective	3	
	ART Elective	3			Minor or Non-Art Elective	3	
	Minor or Non-Art Elective	3			Minor or Non-Art Elective	1	

MAJOR INFORMATION

- Prospective students who wish to apply for admission to the Bachelor of Arts program must meet the general admission requirements for Marshall University.
- Students enrolled in the Bachelor of Arts program are required to complete all coursework in the respective majors with a minimum grade of C. Course grades of D and F are not counted toward graduation requirements and must be replaced with a grade of C or better before graduation or before using that course as a prerequisite for another required course.
- Forty (40) credit hours must be earned in courses numbered 300-499.
- No courses in the college and major requirements for graduation in the College of Arts and Media may be taken Credit/Non-Credit unless the course is otherwise specified.
- Students pursuing the B.A. will complete a capstone project appropriate to their emphasis area and outside field. Projects must be approved by the

- student's school director and capstone advisor. B.A. students must register for ART 499, Senior Capstone Project.
- Art History Track Core: 21 hours - ART 101, 201, 202, 389, 464, 485, 486
- Art History Electives: 18 hours - Taken from the following - ART 404, 407, 408, 409, 411, 414, 415, 416, 424, 425
- Studio Electives: 12 hours - Taken from the 200- and 300-level studio courses; may include foundation courses
- Minor: 15-18 credit hours
- Additional Non-Art Electives: 17-29 credit hours
- Students may elect to complete a second major with their non-art electives rather than a minor, depending upon their career goals.

BA: ART ART HISTORY

The School of Art and Design offers the Bachelor of Arts (B.A.) with majors in either Art or Allied Arts. The major in Art has tracks in Visual Art and Design and in Art History. Art History offers a wide variety of topics from an overview of western art history to specialized courses from antiquity through the contemporary era.

YEAR ONE	FALL SEMESTER				SPRING SEMESTER			
	CODE	COURSE NAME	HRS	GRADE	CODE	COURSE NAME	HRS	GRADE
	ART 101	Visual Cultural and Research	3		ART 201	History of Art	3	
		ART Elective	3			ART Elective	3	
	ENG 101	Beginning Composition	3			Minor or Non-Art Elective	3	
	FYS 100	First Year Sem Crit Thinking	3		CMM 103	Fund Speech Communication	3	
	MTH 121	Concepts and Applications (CT)	3		ENG 201	Advanced Composition	3	
	UNI 100	Freshman First Class	1					
	TOTAL HOURS		16		TOTAL HOURS		15	
	Summer Term (optional):							

YEAR TWO	FALL SEMESTER				SPRING SEMESTER			
	CODE	COURSE NAME	HRS	GRADE	CODE	COURSE NAME	HRS	GRADE
	ART 202	History of Art	3		ART 389	20th Century Art	3	
		Minor or Non-Art Elective	3			ART History Elective	3	
		ART History Elective (Pre-Renaissance)	3			ART Elective	3	
		ART Elective	3			Minor or Non-Art Elective	3	
		Core II Physical/Natural Science	4			Core II Fine Arts	3	
	TOTAL HOURS		16		TOTAL HOURS		15	
	Summer Term (optional):							

YEAR THREE	FALL SEMESTER				SPRING SEMESTER			
	CODE	COURSE NAME	HRS	GRADE	CODE	COURSE NAME	HRS	GRADE
	ART 464	History of Modern Design	3			ART History Elective	3	
		ART History Elective	3			Minor or Non-Art Elective	3	
		Minor or Non-Art Elective	3			Minor or Non-Art Elective	3	
		Minor or Non-Art Elective	3			Minor or Non-Art Elective	3	
		Minor or Non-Art Elective	3			Minor or Non-Art Elective	3	
		Core II Social Science (M/I)	3			Core II Humanities (WI)	3	
	TOTAL HOURS		15		TOTAL HOURS		15	
	Summer Term (optional):							

YEAR FOUR	FALL SEMESTER				SPRING SEMESTER			
	CODE	COURSE NAME	HRS	GRADE	CODE	COURSE NAME	HRS	GRADE
		ART History Elective	3			ART History Elective	3	
		Minor or Non-Art Elective	1			Minor or Non-Art Elective	3	
		Minor or Non-Art Elective	3			Minor or Non-Art Elective	3	
	ART 485	Independent Study (Directed Research in Art History)	3		ART 486	Independent Study (Capstone)	3	
		Writing Intensive	3			Core I Critical Thinking	3	
	TOTAL HOURS		13		TOTAL HOURS		15	
	Summer Term (optional):							

● General Education Requirement
■ College Requirement
◆ Major Requirement
◆ Area of Emphasis

Milestone Course: This is a key success marker for your major. See your advisor to discuss the importance of this course in your plan of study.

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INVOLVEMENT OPPORTUNITIES

- SGA
- Campus Activity Board
- JMELI
- Commuter Student Advisory Board
- Community Engagement Ambassadors
- Club Sports
- Religious Organizations
- Political Organizations
- Residence Hall Association
- Cultural Organizations
- National Society of Leadership and Success
- Greek Life

RELATED MAJORS

- History
- Education
- Creative Writing

GRADUATION REQUIREMENTS

- Have a minimum of 120 credit hours (some colleges or majors require more);
- Have an overall and Marshall Grade Point Average of 2.00 or higher;
- Have an overall Grade Point Average of 2.00 or higher in the major area of study;
- Have earned a grade of C or better in English 201 or 201 H;
- Have met all major(s) and college requirements;
- Have met the requirements of the Core Curriculum;
- Have met the residence requirements of Marshall University, including 12 hours of 300/400 level coursework in the student's college (see section entitled "Residence Requirements" in the undergraduate catalogue);
- Be enrolled at Marshall at least one semester of the senior year;
- Have transferred no more than 72 credit hours from an accredited West Virginia two-year institution of higher education.

Colleges and specific programs may have unique requirements that are more stringent than those noted above. Students are responsible for staying informed about and ensuring that they meet the requirements for graduation.

This academic map is to be used as a guide in planning your coursework toward a degree. Due to the complexities of degree programs, it is unfortunate but inevitable that an error may occur in the creation of this document. The official source of degree requirements at Marshall University is DegreeWorks available in your myMU portal. Always consult regularly with your advisor.

B.A. ART HISTORY — 2022-2023

YEAR ONE



Have questions? Need to talk? You already have a Friend-At-Marshall ready to help you succeed. Find your FAM Peer Mentor here: www.marshall.edu/fam



Stay on the Herd Path and come to class! Class attendance is more important to your success than your high school GPA, your class standing, or your ACT/SAT scores.



Apply to the Student Juried Exhibition, Art and Design scholarships, and summer art workshops/residencies.



Attend an intercultural festival or event on campus or in town.



Take a pulse check. Know what you need to do every year to keep your grants, scholarships, or federal financial aid.



Sign up for Handshake! Handshake is the #1 place to launch a career with no connections, experience, or luck required. The platform connects up-and-coming talent with 650,000+ employers.



In order to graduate on time, you need to take an average of 15 credits per semester. Are you on track? Take 15 to Finish!

YEAR THREE



Develop relationships with professors who can serve as future references by attending their office hours.



Apply to the Student Juried Exhibition, Art and Design scholarships, and summer art workshops/residencies.



Are you on track to graduate? Meet with your advisor for your Junior Eval to make sure you know what requirements you have left.



Attend an intercultural festival or event on campus or in town.



College is a great time to experience the world! Consider studying abroad in the summer, during Spring Break, or for an entire semester.



No need to wait until graduate school. Discuss undergraduate research opportunities with faculty in your major right now.



Don't enter your field with zero experience! Secure an internship related to your field of study.

YEAR TWO



Are you completing enough credits to graduate on time? Dropping or failing a class can put you behind. Use summer terms to quickly get back on track.



College is a great time to experience the world! Consider studying abroad in the summer, during Spring Break, or for an entire semester.



No need to wait until graduate school. Discuss undergraduate research opportunities with faculty in your major right now.



Have you considered adding a minor? Think about personal areas of interest you'd like to explore or how you might enhance your major with a related skill set.



Join or create a club or organization on campus about a particular issue you care about. Marshall has more than 200 student organizations.



Apply to the Student Juried Exhibition, Art and Design scholarships, and summer art workshops/residencies.

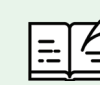


Attend an intercultural festival or event on campus or in town.

YEAR FOUR



This is it! Are you on track to graduate? Meet with your advisor for your Senior Eval to see what requirements you have left.



Want to continue your education and increase your opportunities? Talk to a faculty member about whether graduate school fits your career.



Develop relationships with professors who can serve as future references by attending their office hours.



Attend an intercultural festival or event on campus or in town.



Consider applying for a year-long service opportunity after graduation like AmeriCorps, Peace Corps, Teach for America, City Year, or Literacy Lab.



Networking is key! Attend a Career Expo to seek employment opportunities and network with employers in your field.



Be at the top of your professional game! Prepare a final resume and practice your interview skills with a career coach in Career Education.

TRANSFERABLE SKILLS ASSOCIATED WITH THIS MAJOR

- Creativity
- Attention to Detail
- Design Sense
- Imagination
- Open-Mindedness
- Curiosity
- Artistic Sense

ASSOCIATED CAREERS

- Art Director
- Administration
- Curator
- Conservation
- Restoration
- Registrar
- Collections Management
- Exhibit Design/Preparation
- Archive Management
- Graphic Artist
- Animation
- Story Board Artist
- Fashion/Textile/Interior Design
- Buyer



Marshall University
College of Arts and Media
One John Marshall Drive
Huntington, WV 25755
1-304-696-6433
cam@marshall.edu
marshall.edu/cam