Dr. Kelli Johnson: Preserving History in Fairfield

Associate Professor and Librarian Dr. Kelli Johnson has received a grant from West Virginia Humanities Council for her African Americans in WV Oral Histories Project, which is focusing on collecting and preserving history from the Fairfield neighborhood in Huntington, West Virginia.

Fairfield is a historically African American neighborhood, and when a pictorial project had been donated to Marshall's Special Collections, Dr. Johnson felt the need to find the context behind the photos and began to interview elders to discover a more in-depth depiction of 1940s Fairfield.

Dr. Johnson feels a sense of urgency to collect and preserve these stories, especially since the elders of the community were alive and able to experience the city during the Civil Rights Movement. These types of first-hand accounts are invaluable but are often lost once the generation has passed away, which is why Dr. Johnson and the students assisting in the project have been working to expand the narratives within the project.

The oral history project is being housed in Marshall Libraries' Special Collections. Transcripts of the interviews are available on the African American History LibGuide, under the 'Huntington, WV' tab (https://libguides.marshall.edu/AAH). They are currently working on making the audio files available as well.

Additionally, Dr. Johnson has expressed interest in collaborating with Professor Trowbridge on working to include these oral histories on the Clio app for related Huntington enteries. Not only would those participating in Huntington walking tours via the app be able to see pictures of the city in the past, but they would also be able to listen to stories of how the city used to be and the historical importance of businesses and centers long forgotten.

If you know anyone who could contribute to the project, or would be interested in telling their story, please email Dr. Kelli Johnson at kelli.johnson@marshall.edu!

SAVE THE DATE FOR

HERDCON
Marshall University's Inaugural Pop Culture Convention

SATURDAY
3.16.19
10 a.m. - 6 p.m.
Memorial Student Center
Cosplay · Music · Robots · Gaming
Panels · Artists · Vendors

Sponsored by Marshall University Libraries.
For more information, contact herdcon@marshall.edu.

MARSHALL

DIGITAL HUMANITIES

Visit us at: www.marshall.edu/dh/

For more information on our program, email us at:
dh@marshall.edu

Director of Digital Humanities:
Dr. Kristen Lillvis

COMIC CON GAME JAM

March 9 -10 | 10 am - 4 pm
WAEC 1104

Sponsored by MU Game Guild and Digital Humanities

Come make a game with us!

Whether you can program, design characters or background art, compose music, mix sound effects or write a great story, come team up and make convention-themed games in two days!

For more information, contact the Marshall University Game Design Guild at marshall.game.guild@gmail.com or Kristen Lillvis at lillvis@marshall.edu

Welcome to the Jam

In line with the theme, we will be making convention-themed games on Saturday, March 9th and Sunday, March 10th. The Game Jam is open to students of all majors and to the general public. It runs from 10AM to 4 PM on both Saturday and Sunday. It will be located in the Gaming Lab (WAEC 1104). Some computers will be available, but as with any game jam it is always best to bring your own hardware (computers, drawing pads, etc.). During a game jam, developers of all disciplines get together and make small games in a ludicrously short period of time.

Participants generally work on their own or in a small team of their choosing (2-6 people). They go from concept to completion of a game during the jam. They make original art, sound effects, stories, and everything else that goes into a game.

Jam games sometimes turn out mushy, but it is often fun to work with a new team or experiment with a new design idea. Not to mention you have a game you've worked on to take home!

The Game Jam is sponsored by both the MU Game Guild and the Digital Humanities program.

Upcoming Dates to Remember

Game Jam
March 9-10, 10AM to 4PM
Game Lab (WAEC 1104)

The Lancaster Prize in Digital Humanities
Submissions due by March 15th

Artists, Scholars, Innovators Lecture with Dr. Young
March 14th, 4-5PM
DL 402

HerdCon
March 16, 10AM-6PM
Memorial Student Center

Have an event or a project you'd like featured in a future newsletter? Please email dh@marshall.edu with your request!