

SPOOPY SCARY GAME JAM

OCTOBER 20-21

10:30 AM - 4 PM

GAME LAB (WAEC 1104)

Come team up to create
Horror themed games in 2 days!

HOSTED BY THE
MARSHALL UNIVERSITY
GAME DESIGN GUILD



Open to all disciplines.
Whether you can
program, make characters
and background art,
make music and sound effects,
or want to write a great story,
come make a game with us!

Welcome to the Jam

In line with the theme, we will be making Spooky Scary games on Saturday, October 20 and Sunday, October 21. The Game Jam is open to students of all majors and to the general public. It runs 10:30 AM to 4 PM on both Saturday and Sunday. It will be located in the Gaming Lab (WAEC 1104). Some computers will be available, but as with any game jam it is always best to bring your own hardware (computers, drawing pads, etc.). During a game jam, developers of all disciplines get together and make small games in a ludicrously short period of time.

Participants generally work on their own or in a small team of their choosing (2-6 people). They go from concept to completion of a game during the jam. They make original art, sound effects, stories, and everything else that goes into a game.

Jam games sometimes turn out mushy, but it is often fun to work with a new team or experiment with a new design idea. Not to mention you have a game you've worked on to take home!

Upcoming Dates to Remember

Game Jam

October 20-21, 10:30AM to 4PM
Game Lab (WAEC 1104)

VaultMU Reclamation Day Celebration

November 15, 2PM to 8PM
Morrow Library - Special Collections